

LISTING OF THE CLAIMS

1. (Cancelled)
2. (Original) A method for simulating a dynamic run-time user interaction with a voice application, said method comprising the steps of:
 - loading a user simulation script programmed to specify simulated voice interactions with the voice application;
 - deriving from the voice application a nominal output;
 - generating a simulated output for the voice application corresponding to the nominal output;
 - generating a first simulated input for the voice application corresponding to a first pre-determined user input to the voice application, if the nominal output satisfies a first condition;
 - and
 - generating a second simulated input for the voice application corresponding to a second pre-determined user input to the voice application, if the nominal output satisfies a second condition different from the first condition.
3. (Original) The method of claim 2,
 - wherein the user simulation script is specified in a customized mark-up language, the customized mark-up language having a set of one or more conditional tags.

4. (Original) The method of claim 3,
wherein the customized mark-up language includes an internal variable for nominal output of the voice application.
5. (Original) The method of claim 4, further comprising the steps of:
setting the internal variable to equal the nominal output of the voice application;
resolving a first conditional statement using a first conditional tag to generate the first simulated input if the internal variable equals a first nominal output of the voice application; and
resolving a second conditional statement using a second conditional tag to generate the second simulated input if the internal variable equals a second nominal output of the voice application.

Claims 6-13 (Cancelled)